

UKU Mixed Indoor Nationals 2010 – Info Pack

Location and Timings

The event will take place at Alan Higgs Centre
Allard Way, Coventry CV3 1HW in the main hall.
There is plenty of free parking.

Point of Contact TD: Si Hill (07802 311298)

There will not be a captains meeting, but each team must send a representative to sign-in on arrival in case there is any new information that you need before you play.



Party

Hayley from Bears has kindly organised a function room in The Jug and Jester, Leamington on Sat night. The address is 11 Bath Street, Leamington Spa, CV31 3AF. Function room is available from 7pm, with pub quiz at 8:30pm, and then music for rest of the evening.

Sports Hall

Please remember to take care near the walls! It seems very unlikely that it is worth slamming yourself into a wall to get the disc. It is DEFINITELY TRUE that there is NO SITUATION where it will be worth making a play that causes SOMEONE ELSE to be slammed into a wall!

The main sports hall is 60m x 40m. The two courts will be approx 36m x 18m which leaves a reasonable amount of space around the pitch. The surface of these pitches is 3G artificial grass / rubber crumb.

Footwear:

You can definitely wear trainers but they are probably not the best option when turning sharply. Nonetheless the sports centre's experience of the surface has led them to recommend that people can and do wear trainers.

I advise that you wear shoes with small rubber pimples/grip (e.g. "Astroturf boots") or football boots with moulded studs.

Do NOT wear blades or long – especially screw-in – studs. There is a danger with either type of doing damage to your ankle and/or the carpet. Players with such boots will be required to change their footwear.

The courts will be marked with a "port-a-pitch" approach (like beach ultimate). It is being set up to keep the movement of the lines to a minimum. We will play to the lines – i.e. "touching the tape" is out of bounds. "Dragging the tape" will not be allowed – the player is out of bounds whether the foot is above or below the line.

Between Games

There is plenty of room in the main hall – but it is not heated. There is a gallery overlooking both sports halls but only through a glass window that cannot be opened. We have access to the Gallery throughout the weekend. The cafe is open all day.

First Aid & Hospital

The sports centre staff can provide first aid. For more serious injuries, the nearest Accident and Emergency department is University Hospital, Clifford Bridge Road, Walsgrave, Coventry, CV2 2DX.

<http://www.uhcw.nhs.uk/patients/emergency>

Tel: 02476 966602.

Please report any injuries at the info desk.

Spirit of the Game

We are using the WFDF SOTG system. Each team is required to fill in the details for each of their opponents. We are doing this as part of an increasing focus on SOTG and determining the kind of support and education that we need to put in place in this area as the game continues to grow in popularity. We intend to start publishing average SOTG scores.

For the purposes of the SOTG award at the event itself, we'll use a simple voting system where the team receiving the highest score from you gets one vote. Team with the most votes wins.

Lookfly

Lookfly are planning to set up shop on Saturday (not Sunday) - they will be in the gallery

INITIAL SEEDING	ROUND ONE POOLS		Final Standings		ROUND TWO POOLS		Final Standings Round 2	
1 Discmen Ultrastars	1 A1	Discmen Ultrastars	1A	1A	E1 1	1A	1E	1E
2 Fire and Ice	5 A2	Kent	2A	2A	E2 3	1C	2E	2E
3 Bear Cavalry	12 A3	Bear Minimum	3A	3A	E3 5	2A	3E	3E
4 Brixton Angels	16 A4	Fugazees	4A	4A	E4 7	2C	4E	4E
5 Kent	17 A5	Lemmings	5A	5A	Pool F			
6 Cowboys	Pool B		Pool E		F1 2	1B	1F	1F
7 Flump	2 B1	Fire and Ice	1B	1B	F2 4	1D	2F	2F
8 The Brown	6 B2	Cowboys	2B	2B	F3 6	2B	3F	3F
9 BearsReloaded	11 B3	Black Magic	3B	3B	F4 8	2D	4F	4F
10 The Babushka Lady's Babies	15 B4	Trigger Happy	4B	4B	Pool G			
11 Black Magic	18 B5	Mythago	5B	5B	G1 9	3D	1G	1G
12 Bear Minimum	Pool C		Pool H		G2 16	4A	2G	2G
13 Steal	3 C1	Bear Cavalry	1C	1C	G3 20	5D	3G	3G
14 Discmen Daredevils	7 C2	Flump	2C	2C	Pool I			
15 Trigger Happy	10 C3	The Babushka Lady's Babies	3C	3C	H1 10	3C	1H	1H
16 Fugazees	14 C4	Discmen Daredevils	4C	4C	H2 15	4B	2H	2H
17 Lemmings	19 C5	Strange Blue	5C	5C	H3 18	5B	3H	3H
18 Mythago	Pool D		Pool J		J1 11	3B	1J	1J
19 Strange Blue	4 D1	Brixton Angels	1D	1D	J2 14	4C	2J	2J
20 Cutty sharks	8 D2	The Brown	2D	2D	J3 19	5C	3J	3J
	9 D3	BearsReloaded	3D	3D	Pool K			
	13 D4	Steal	4D	4D	K1 12	3A	1K	1K
	20 D5	Cutty sharks	5D	5D	K2 13	4D	2K	2K
					K3 17	5A	3K	3K

GAME INFO

ALL GAMES ARE 20 MINUTES LONG - there is a very short turnaround.

The next game can start as soon as both teams are ready. Either way the clock will start within approx 1 minute. Please shake hands, etc off the pitch.

We are using the latest UKU Indoor Rules. Do not expect TD or Scorers to help you with these or to know them on your behalf.

There will be a printed copy at organiser's desk in each hall. It is NOT intended that these be used to resolve issues that occur during a game.

TIMEOUTS: 1 per team per game. Cannot be called in the last 3 minutes.

END OF GAME

The game ends when the final whistle (or maybe hooter) is blown.

If the disc is in the air, the play may be completed. I.e. if a scoring catch is made, then the point stands. If there is a foul (contested or otherwise) the disc does NOT go back.

If the scores are level

DRAWS ARE PERMITTED in first round pool play (pools A-D) and in the power pools E and F, and in Pool M (bottom 4 teams on Sunday)

Draws are NOT permitted in pools G-K (and obviously also in the knockout games)

There is no stoppage of play, and NO CHECK at the final whistle.

FORMAT

Top two teams from pools A-D progress to pools E&F carrying one result

Bottom three teams from pools A-D move into recovery pools G-K with winning team in each of those pools winning a place in the pre-quarter on Sunday

Top four teams after round 2 play a seeding game 1v2, 3v4

There are two brackets on Sunday: Championship and Plate - both have pre-quarter rounds (5-12 and 13-20 respectively)

After Plate Bracket pre-quarter (i.e. games 13v20, 14v19, etc) the bottom four teams will play off in round robin Pool M

Please submit your Spirit of the Game scores as soon as possible after the end of each game

Notes on seeding

Seeding is particularly difficult for this event

After gathering some feedback from captains/contacts, teams were grouped into fours

Top 4 were seeded manually by TD

For remaining teams:

Position within each "section of four teams" was then determined at random

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Saturday Games

Game I# ####
Game g #####

PITCH 1

PITCH 2

Time	Team	Score	Score	Team	
09:30	A1	Discmen Ultrastars	v	Lemmings	A5
09:51	A3	Bear Minimum	v	Fugazees	A4
10:12	A2	Kent	v	Lemmings	A5
10:33	A1	Discmen Ultrastars	v	Bear Minimum	A3
10:54	A2	Kent	v	Fugazees	A4
11:15	A3	Bear Minimum	v	Lemmings	A5
11:36	B1	Fire and Ice	v	Mythago	B5
11:57	B3	Black Magic	v	Trigger Happy	B4
12:18	B2	Cowboys	v	Mythago	B5
12:39	B1	Fire and Ice	v	Black Magic	B3
13:00	B2	Cowboys	v	Trigger Happy	B4
13:21	B3	Black Magic	v	Mythago	B5
13:42	A1	Discmen Ultrastars	v	Kent	A2
14:03	A4	Fugazees	v	Lemmings	A5
14:24	A2	Kent	v	Bear Minimum	A3
14:45	A1	Discmen Ultrastars	v	Fugazees	A4
15:06	B1	Fire and Ice	v	Cowboys	B2
15:27	B4	Trigger Happy	v	Mythago	B5
15:48	B2	Cowboys	v	Black Magic	B3
16:09	B1	Fire and Ice	v	Trigger Happy	B4
16:30	E1	1A	v	1C	E2
16:51	F1	1B	v	1D	F2
17:12	G1	3D	v	4A	G2
17:33	J1	3B	v	4C	J2
17:54	G1	3D	v	5D	G3
18:15	J1	3B	v	5C	J3
18:36	G2	4A	v	5D	G3
18:57	J2	4C	v	5C	J3

Time	Team	Score	Score	Team	
09:30	C1	Bear Cavalry	v	Strange Blue	C5
09:51	C3	The Babushka Lady's Babies	v	Discmen Daredevils	C4
10:12	C2	Flump	v	Strange Blue	C5
10:33	C1	Bear Cavalry	v	The Babushka Lady's Babies	C3
10:54	C2	Flump	v	Discmen Daredevils	C4
11:15	C3	The Babushka Lady's Babies	v	Strange Blue	C5
11:36	D1	Brixton Angels	v	Cutty sharks	D5
11:57	D3	BearsReloaded	v	Steal	D4
12:18	D2	The Brown	v	Cutty sharks	D5
12:39	D1	Brixton Angels	v	BearsReloaded	D3
13:00	D2	The Brown	v	Steal	D4
13:21	D3	BearsReloaded	v	Cutty sharks	D5
13:42	C1	Bear Cavalry	v	Flump	C2
14:03	C4	Discmen Daredevils	v	Strange Blue	C5
14:24	C2	Flump	v	The Babushka Lady's Babies	C3
14:45	C1	Bear Cavalry	v	Discmen Daredevils	C4
15:06	D1	Brixton Angels	v	The Brown	D2
15:27	D4	Steal	v	Cutty sharks	D5
15:48	D2	The Brown	v	BearsReloaded	D3
16:09	D1	Brixton Angels	v	Steal	D4
16:30	E3	2A	v	2C	E4
16:51	F3	2B	v	2D	F4
17:12	H1	3C	v	4B	H2
17:33	K1	3A	v	4D	K2
17:54	H1	3C	v	5B	H3
18:15	K1	3A	v	5A	K3
18:36	H2	4B	v	5B	H3
18:57	K2	4D	v	5A	K3

Sunday Games

PITCH 1

PITCH 2

Start	Team	Score	Score	Team	
08:40	E1	1A	v	2C	E4
09:01	F1	1B	v	2D	F4
09:22	13	2K	v	3G	20
09:43	15	2H	v	3H	18
10:04	1E	1E	v	1F	1F
10:25	7	4E	v	1H	10
10:46	5	3E	v	1K	12
11:07	M1	Loser 16v17	v	Loser 14v19	M3
11:28	1	Winner 1E v 1F	v	Winner 8v9	8
11:49	3	Winner 2E v 2F	v	Winner 6v11	6
12:10	11	Loser 6v11	v	Winner 14v19	14
12:31	9	Loser 8v9	v	Winner 16v17	16
12:52	M1	Loser 16v17	v	Loser 13v20	M4
13:13	9	Winner 9v16	v	Winner 12v13	12
13:34	M1	Loser 16v17	v	Loser 15v18	M2
13:55	13	Loser 12v13	v	Loser 9v16	16
14:16	9	Winner 9v12	v	Winner 10v11	10
14:37	5	Loser 4v5	v	Loser 1v8	8
14:58	1	Winner 1v8	v	Winner 4v5	4
15:19	13	Winner 13v16	v	Winner 14v15	14
15:40	5	Winner 5v8	v	Winner 6v7	6
16:01	1	Winner 1v4	v	Winner 2v3	2

Time	Team	Score	Score	Team	
08:40	E2	1C	v	2A	E3
09:01	F2	1D	v	2B	F3
09:22	14	2J	v	3J	19
09:43	16	2G	v	3K	17
10:04	2E	2E	v	2F	2F
10:25	8	4F	v	1G	9
10:46	6	3F	v	1J	11
11:07	M2	Loser 15v18	v	Loser 13v20	M4
11:28	2	Loser 1E v 1F	v	Winner 7v10	7
11:49	4	Loser 2E v 2F	v	Winner 5v12	5
12:10	12	Loser 5v12	v	Winner 13v20	13
12:31	10	Loser 7v10	v	Winner 15v18	15
12:52	M2	Loser 15v18	v	Loser 14v19	M3
13:13	10	Winner 10v15	v	Winner 11v14	11
13:34	M3	Loser 14v19	v	Loser 13v20	M4
13:55	14	Loser 11v14	v	Loser 10v15	15
14:16	11	Loser 10v11	v	Loser 9v12	12
14:37	6	Loser 3v6	v	Loser 2v7	7
14:58	2	Winner 2v7	v	Winner 3v6	3
15:19	15	Loser 14v15	v	Loser 13v16	16
15:40	7	Loser 6v7	v	Loser 5v8	8
16:01	3	Loser 2v3	v	Loser 1v4	4

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